

Commission Structure - Debt & Liquid Schemes - Q3 FY20-21				
	Scheme Name	Perpetual Trail		Eligibility for Custom Pricing
		Standard	Custom #	
GROUP 'A' (LIQUID)	UTI - Overnight Fund (UTI G-SEC STP)	0.05%	0.05%	Total Business in all schemes of Group 'A' put together Rs. 1 Cr in Q3 FY 2020-21
	UTI - Liquid Cash Plan	0.05%	0.10%	
	UTI - Money Market Fund	0.05%	0.10%	
	UTI - Floater Fund	0.75%	0.85%	
				OR
GROUP 'B' (DEBT)	UTI Corporate Bond Fund(UTI CBF)	0.30%	0.35%	Total Business in all schemes of Group 'B' put together Rs. 50 Lacs in Q3 FY 2020-21
	UTI - Ultra Short Term Fund (UTI FRF)	0.55%	0.65%	
	UTI - Short Term Income Fund \$	0.55%	0.60%	
	UTI - Gilt Fund (UTI Gilt Adv Fund)	0.50%	0.55%	
	UTI - Treasury Advantage Fund	0.15%	0.20%	
	UTI - Banking & PSU Debt Fund	0.05%	0.10%	
	UTI - Medium Term Fund	0.90%	1.00%	
	UTI - Credit Risk Fund (UTI IOF)	0.90%	1.00%	
	UTI - Bond Fund	0.00%	0.00%	
	UTI - Dynamic Bond Fund	0.00%	0.00%	
(1) UTI AMC may change rates, periodically etc. of commission /trail commission in case of change in regulations / expense ratio and any other factors which have an impact				
(2) The above structure is applicable for Q3 FY 20-21, from 1st Oct 2020 to 31st Dec 2020. or till further communication which ever is earlier. Any change in the structure (if any) will be communicated as and when it takes place.				
(3) \$ The Commission structure for UTI Short term income fund is applicable only for the month of Oct 2020.				
(4) The Commission will be paid at Standard rate for the entire quarter irrespective of Quantum of Business Mobilisation. In the month of January 2021 the total business mobilised in each scheme Group would be calculated to check for eligibility of Custom pricing and the difference for the period (if any) would be paid along with January 2021 commission.				
# Custom Pricing will be applicable for all the schemes(Group A and Group B) if More than cut off business mobilised in either of the scheme Groups in Q3 FY 2020-21. Refer your UFC for complete information.				